Jp Otteson

Programming Jamboree - Reflection

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| Course: 2420 Project Name: synth |
| Reflection:  The synth project was really cool, It was basically a program made to sense pressure at different points and produce sound from it. It brings in ideas on the kinds of things I can program in the future. |
| Course: 1400 Project Name: matching game |
| Reflection:      The matching game was created in javascript but shows a lot of ingenuity when it came to the layout and the overall gui of the game. |
| Course: 1400 Project Name: music player |
| Reflection        The music player was created by a group taking a 1400 class. It showcased what it means to go above and beyond when learning to program things that aren’t taught in class. The group learned how to create clips and play them when the user interacted with their GUI. |

SideNote:

I just wanted to remind you that I had also presented my project during the Jamboree.